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PATENT

UNITED STATES PATENT APPLICATION

for

**EMULATING PUSH FUNCTIONALITY IN CELLULAR DATA NETWORKS**

Applicants:

Robert C. Knauerhase  
Nikhil M. Deshpande

prepared by:

BLAKELY, SOKOLOFF, TAYLOR & ZAFMAN  
12400 Wilshire Boulevard  
Los Angeles, CA 90026-1026  
(303) 740-1980

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## EMULATING PUSH FUNCTIONALITY IN CELLULAR DATA NETWORKS

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### FIELD OF THE INVENTION

[0002] This invention relates to the field of cellular based data networks, and, more particularly, to a method of improving data transmission to clients on these networks.

### BACKGROUND OF THE INVENTION

[0003] In cellular based networks, mobile devices (a phone, personal digital assistant, and laptop, for instance, hereinafter referred to as "cellular clients") are connected to a network. Since these networks support TCP/IP (Transmission Control Protocol/Internet Protocol) sockets, cellular clients can establish connections with arbitrary servers on the Internet.

[0004] In the current state of cellular networks, cellular clients frequently cannot receive data connections from these networks, i.e., they cannot listen on a socket and await connection from a server or peer (i.e., other cellular clients). Consequently, the "push" model of data distribution does not work for cellular clients on these networks.

[0005] Instead, cellular clients may receive data from cellular networks manually by calling in at various times determined by the user, or automatically at predetermined intervals. The latter of these methods is called polling. Polling is

one way in which the “push” method of data distribution can be emulated. Polling, however, has some disadvantages. For one, it is an inefficient use of the client’s battery life. Also, it can be potentially costly to the user, depending on how the data usage is billed. Furthermore, the polling interval may differ in different applications, with no good way to predetermine an optimal interval.

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## BRIEF DESCRIPTION OF THE DRAWINGS

[0006] The present invention is illustrated by way of example, and not by way of limitation, in the figures of the accompanying drawings and in which like reference numerals refer to similar elements and in which:

[0007] FIG. 1 illustrates a cellular network in an exemplary embodiment.

[0008] FIG. 2 illustrates an interceptor in a cellular network in accordance with embodiments of the invention.

[0009] FIG. 3 is a flowchart illustrating a method in accordance with embodiments of the invention.

[0010] FIG. 4 is a flowchart illustrating a method for a client in accordance with embodiments of the invention.

## DETAILED DESCRIPTION OF THE INVENTION

**[0011]** In one aspect of the invention is a method for emulating push functionality in a cellular data network. When a given server in the cellular network receives data for a given client, an interceptor in communication with the server determines the client's paging address, and utilizes a paging functionality to notify the client that it has data. In response to this notification, the client connects to the server and requests the data. The server sends the data to the client in response to this request.

**[0012]** The present invention includes various operations, which will be described below. The operations of the present invention may be performed by hardware components or may be embodied in machine-executable instructions, which may be used to cause a general-purpose or special-purpose processor or logic circuits programmed with the instructions to perform the operations. Alternatively, the operations may be performed by a combination of hardware and software.

**[0013]** The present invention may be provided as a computer program product which may include a machine-readable medium having stored thereon instructions which may be used to program a computer (or other electronic devices) to perform a process according to the present invention. The machine-readable medium may include, but is not limited to, floppy diskettes, optical disks, CD-ROMs (Compact Disc-Read Only Memories), and magneto-optical disks, ROMs (Read Only Memories), RAMs (Random Access Memories), EPROMs (Erasable Programmable Read Only Memories), EEPROMs (Electromagnetic Erasable Programmable Read Only Memories), magnetic or optical cards, flash memory, or other type of media / machine-readable medium suitable for storing electronic instructions.

**[0014]** Moreover, the present invention may also be downloaded as a computer program product, wherein the program may be transferred from a remote computer (e.g., a server) to a requesting computer (e.g., a client) by way

of data signals embodied in a carrier wave or other propagation medium via a communication link (e.g., a modem or network connection). Accordingly, herein, a carrier wave shall be regarded as comprising a machine-readable medium.

## Introduction

**[0015]** In embodiments of the invention, a cellular based network may comprise GPRS (General Packet Radio System) or CDPD (Cellular Digital Packet Data), for example. Furthermore, a client may comprise a mobile device such as a phone, a PDA (Personal Digital Assistant), or a laptop, which supports TCP/IP (Transmission Control Protocol/Internet Protocol) sockets that enables the client to establish connections with arbitrary servers on the Internet.

**[0016]** For purposes of illustration, the GPRS network is described herein. A GPRS network is a service that provides actual packet radio access for mobile Global System for Mobile Communications (GSM) and time-division multiple access (TDMA) users. Some of the benefits of GPRS are that it reserves radio resources only when there is data to send and it reduces reliance on traditional circuit-switched network elements.

**[0017]** Under the current state of cellular networks, data can only be pulled from the network, rather than pushed. Pull refers to the demanding of data in real time by a user. Push refers to the transmission of data at a predetermined time, or under predetermined conditions, such as when data is received. While push functionality can be emulated using polling, polling can be an inefficient use of the client's battery life. Also, it can be potentially costly to the user, depending on how the data usage is billed. Furthermore, the polling interval may differ in different applications, with no good way to predetermine an optimal interval.

**[0018]** In embodiments of the invention, paging functionality is used to emulate push functionality in cellular networks. In the GPRS network, for example, paging functionality is achieved using the cellular based Short Message Service (hereinafter "SMS"). SMS is a bi-directional service used by various cellular networks for short alphanumeric messages that are transported in a

store-and-forward fashion. While SMS paging services are described herein, it is envisioned that any network having an appropriate paging network may be used, and that it is not necessary to use a cellular based paging functionality.

#### Exemplary Embodiment

**[0019]** A GPRS network 100 is illustrated in FIG. 1. It comprises a GPRS cellular tower 102 that transmits data across the Internet 106 between one or more servers 108 (only one shown) and one or more clients 110 (only one shown) through GPRS services as represented by a GPRS cloud 104. GPRS services comprise, for example, SMS.

**[0020]** As shown in FIG. 2, when a server 108 receives data, a detector module 202 of an interceptor 200 detects the data. An interceptor 200 may, for example, be part of the GPRS services 104 for monitoring the servers 108 in its network 100, or the interceptor may be integrated with each server 108. The detector then determines which server 108 the data is located on, and which client 110 the data belongs to.

**[0021]** A lookup module 204 of the interceptor 200 obtains the paging address for the client 110. A callout module 206 of the interceptor 200 then accesses the SMS services of the GPRS services 104 using a paging interface, and passes in the paging address 208 for the client 110. The SMS pages the client 110, notifying the client 110 that it has data from a given server 108.

**[0022]** The client 110 may then establish a connection with the server 108. This connection may be made manually by a user on the client 110, in which case the user would utilize a server I.D. to establish the connection. This connection may, alternatively, be made automatically, in which case the client 110 would automatically establish a connection with the server 108 in response to receiving notification that it has data.

**[0023]** While the detector module, lookup module, and callout module are described and illustrated herein as three separate modules, it should be

understood by one of ordinary skill in the art that the modules need not be distinct, individual modules. The modules should be understood as comprising the functionality described herein, and that the functionality may, instead, be embedded in a single module, or any other combination of modules.

**[0024]** FIG. 3 is a flowchart illustrating a method in accordance with embodiments of the invention. The method begins at block 300 and continues to block 302 where data is detected on a server for a given client on the cellular network. At block 304, a paging address for the client is determined, and at block 306, notification via a page is sent to the client that it has data. At block 308, the data is sent to the client from the server in response to the client connecting to the network. The method ends at block 310.

**[0025]** FIG. 4 is a flowchart illustrating a method for a client in accordance with embodiments of the invention. The method begins at block 400 and continues to block 402 where a client detects a page alerting the client that one of the servers on a cellular network has data for the client. At block 404, the client connects to the network, and at block 406, the client receives the data. The method ends at block 408.

### Conclusion

**[0026]** In the foregoing specification, the invention has been described with reference to specific embodiments thereof. It will, however, be evident that various modifications and changes may be made thereto without departing from the broader spirit and scope of the invention. The specification and drawings are, accordingly, to be regarded in an illustrative rather than a restrictive sense.

**[0027]** For example, while the GPRS network has been described herein, it should be obvious to one of ordinary skill in the art that the concepts of this invention are not strictly limited to such a network. In fact, other cellular networks, such as CDPD may be used.